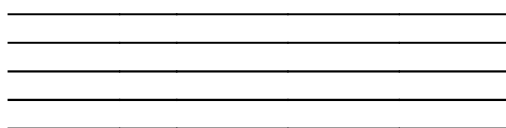


THE RECORDER - B

Hi! My name is Eddie. Today we are going to play our first note. It is called a **B** note.

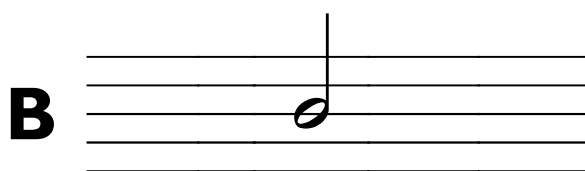


Music is written on a **STAVE**. How many lines can you see on the stave below.

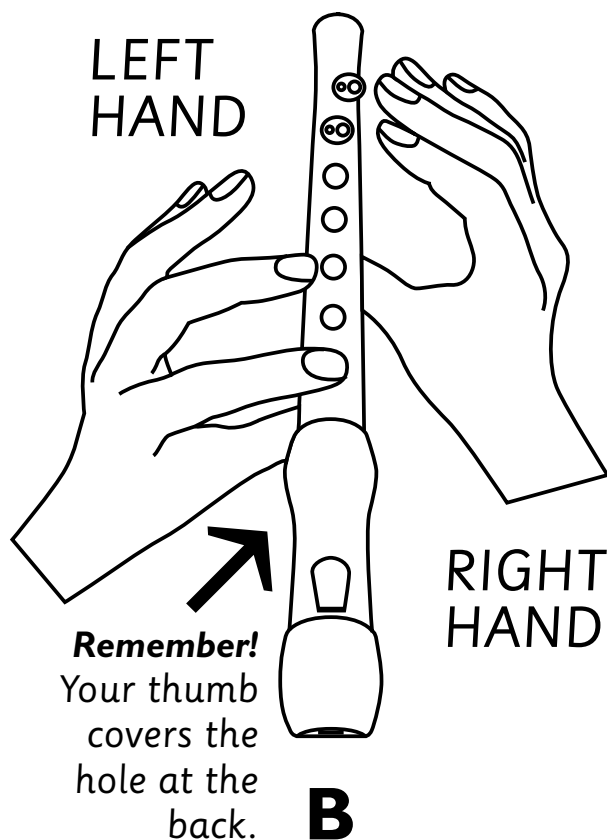
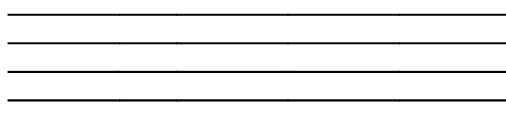


I can see _____ lines on the stave.

Colour the middle line red. This is where we find our first note.



Can you draw a **B** note? Draw one below.

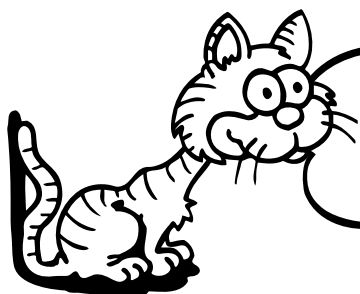


To play a **B** on your recorder cover the hole at the back with your **LEFT** hand thumb. Next cover the first hole at the top of your recorder with your first finger. Now blow gently!

Make sure you cover the holes properly or the **B** note won't sound right!

Support the recorder with your **RIGHT** hand thumb.

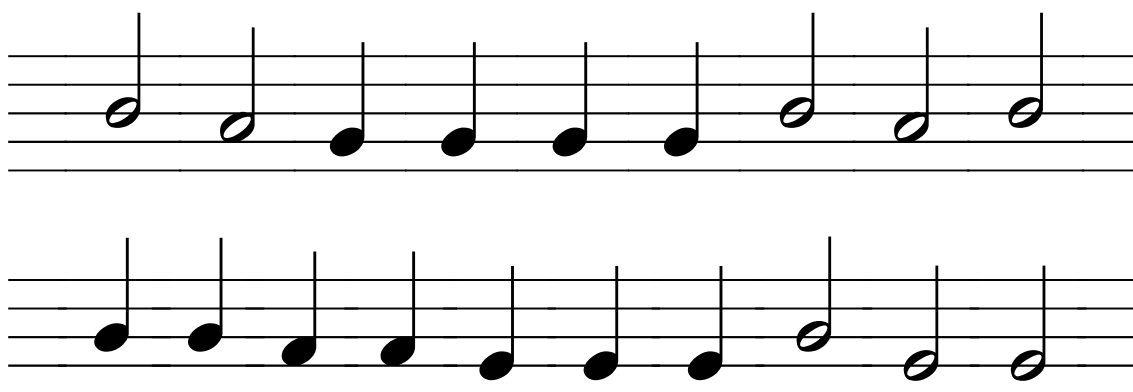
LET'S PLAY - G, A & B



Play these
tunes using
G, A & B.

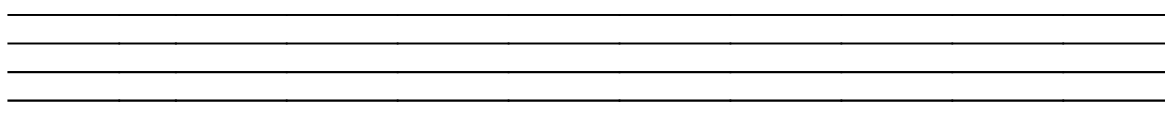
Play these two tunes using
the three notes you have
already learnt.

Well done!



Now write your own tune using
G, A and **B** notes. Write it on the
empty staff below. Use the same
colours for the **A** and **B** notes as
before and draw your **G** notes in
a new colour.

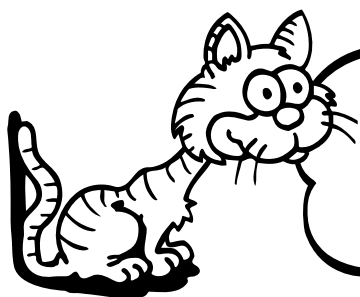
Try to use both **long (2 count
notes)** and **short (1 count notes)**.
Remember **B** is on the middle
line, the **A** is in the space below
and the **G** is on the second line
up from the bottom.



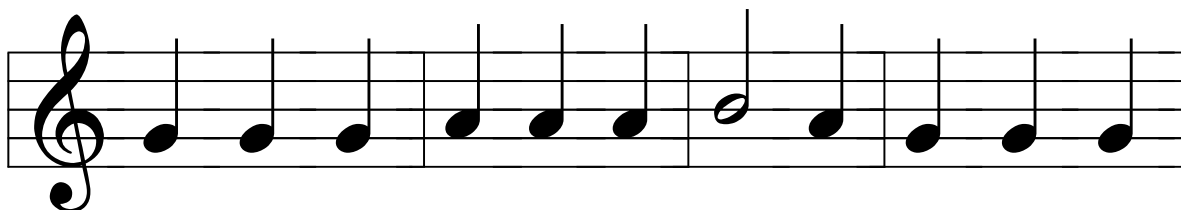
In music for the descant recorder
you will usually find a special
sign. This is called a **G Clef** or
Treble Clef. It helps you to
remember where the note **G** is on
the staff! The **G Clef** starts on the
G line. Trace the **G Clef** opposite.



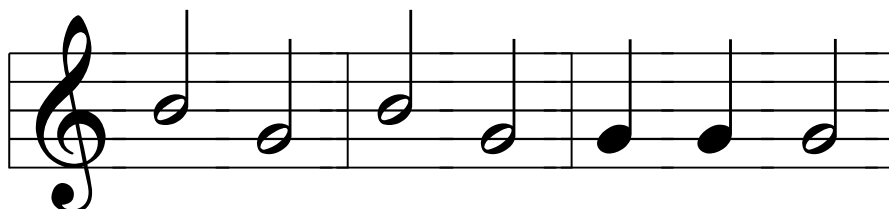
LET'S PLAY SOME MORE - G, A & B



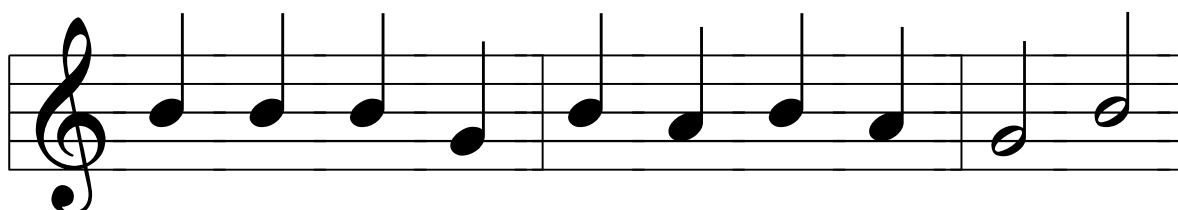
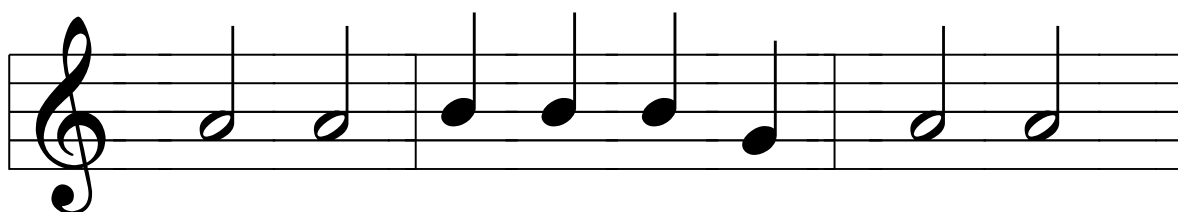
Here are
some more
tunes using
G, A & B.



To make music easier to read, the notes are divided into groups called **BARS** using vertical lines called **BAR LINES**.



Colour over the **BAR LINES** on this page using a red pencil. Now it is time to play the tunes.



NEW TUNES TO PLAY!*A Waltz**A Song for Eddie*

Recorder Fingering Chart

How to hold your recorder.

